



GROUP PACE OF PLAY POLICY

The Rules of Golf state that a player must not unreasonably delay play when playing a hole or between two holes (Rule 5.6a). Rule 5.6b(3) states, in part: “To encourage and enforce prompt pace of play, the Committee should adopt a Local rule setting a Pace of Play Policy. This Policy may set a maximum time to complete a round, a hole or series of holes and a stroke, and it may set penalties for not following the Policy.” In accordance with Rule 5.6b(3), Golf Manitoba has adopted the following Pace of Play Policy.

Note: At select events where this Group Pace of Play Policy is in effect, Golf Manitoba’s Individual Pace of Play Policy shall also remain in force. This Group Pace of Play Policy governs a group’s position relative to the field and allotted checkpoint times, while the Individual Pace of Play Policy governs the pace of individual players within a group, including the timing of individual strokes. A group or individual may be subject to penalties under either or both policies, as applicable.

Allotted Time

Each group is allotted a specific amount of time to complete a hole, group of holes, and the round at a pace in accordance with the applicable course’s Pace of Play Time Chart. A Pace of Play Time Chart is located on the back of the Notice to Players and each competitor’s scorecard. When a group falls “**out of position**,” regardless of the reason, the group must regain its position. Time for ball searches, rulings, and walking time between holes is included in the allotted time.

Example

The **Allotted Time** will be given for the front nine and back nine. The front nine **Allotted Time** may be 2:15, and another 2:15 for the back nine, with an additional 5 minutes to complete the turn between holes #9 & #10. Therefore, the entire 18-hole round must be played in 4 hours 35 minutes.

Allotted Time: Two Things to Keep in Mind

1. Each group is responsible for monitoring its own pace and position on the golf course, and
2. Players are not necessarily entitled to receive warnings.

Note: Golf Manitoba referees may warn and/or penalize players under Rule 5.6 for Unreasonable Delay; Prompt Pace of Play.

Out of Position

Position of First Group: The first group to tee off in any day of a championship is considered “**out of position**” if, at any time during the round, they exceed their **Allotted Time** to complete a **checkpoint** hole.

Note: This includes the first group after a Starter’s Time and a group following a first group of two players.

Position of Following Groups: The groups following the first group is **out of position** if it:

- A. Takes more than the **Allotted Time** to complete a checkpoint hole **AND**
- B. Completes play of a **checkpoint** hole more than 14 minutes (**14:59**) after the preceding group completed play of that **checkpoint** hole.

Checkpoints

Holes #9 and #18 are the designated checkpoint holes. Play of a checkpoint hole is deemed completed when all players in the group have completed play of the hole and the last player's ball is holed.

Note:

- Any group completing a checkpoint hole in breach of the pace of play policy will be verbally notified by a Checkpoint Volunteer and/or Referee.
- Players/Groups (including spectators) **must not** confront Checkpoint Volunteers, Referees and/or Staff.
 - **Reminder:** The Amateur Code of Conduct and Parent Spectator Policies are in effect.

Penalties Summary: Group is out of position upon completion of:

1. First 9-hole checkpoint = **Players in the group are subject to a 1 Stroke Penalty**
2. Second 9-hole checkpoint (18th hole) = **1 Penalty Stroke to each player in the group**
3. Group missed both checkpoints upon completion of the stipulated round = **Total of 2 Penalty Strokes**
 - **1 Stroke Penalty for First 9 holes and 1 Stroke for the Second 9 holes**
4. If the group is out of position at the First Checkpoint but is under time on the Second Checkpoint, **no penalty assessed.**
5. The Committee may be satisfied that the group has made up the time and has finished the round under the established Pace of Play.

Note: If a group or player is penalized, the penalty will be applied to the checkpoint hole where the breach occurred.

Additional Pace of Play Notifications and Penalties:

Note 1: The Committee reserves the right, at any time, to monitor or time a group when it deems it necessary.

Note 2: A Committee may monitor play and assess penalties under Rule 5.6.

Player Concerns | Review | Questions

A player concerned about a slow player(s) in a group should first remind the player about the Pace of Play Policy and encourage them to play more efficiently.

The concerned player may, before or after warnings/penalties are assessed, request a Referee to monitor the group.

If a player is identified as holding up the pace of the group, penalties may be applied to that player and rescinded from the others.

Review and application of the penalty will occur in the scoring area or other predetermined location, not during the stipulated round as any discussion of the situation with the Checkpoint Volunteer and/or Referee will only cause further delay of the group. If a group misses one or more checkpoints, a player(s) may request a review before signing and returning her/his/their scorecard.

A review will be successful only if there is evidence the player/group was:

1. Delayed by the Committee or waiting on a member of the Committee; or
2. Delayed because of a circumstance beyond control of the player and/or group; or
3. Delayed because of another player in the group (a slow golfer).

Note: All one-stroke and two-stroke penalties related to Group Pace of Play will be determined by the Lead Pace of Play Official or the Lead Referee and players will be advised in the scoring area. The decision on penalty situations is final.

Scenarios

Group 5 reaches the first checkpoint (9th hole) at time 2 hrs 22 mins (7 mins over the Time Allotted) and is 17 mins behind group 4 (2 mins more than the allotted time behind a group). Players in group 5 are notified that they are out of position and are subject to a 1 Stroke Penalty. If Group 5 then reaches the second checkpoint (18th hole) at time 4 hrs 34 mins (1 min under the Time Allotted), then there is **no penalty assessed**.

Group 5 reaches the first checkpoint (9th hole) at time 2 hrs 22 mins (7 mins over the Time Allotted) and is 17 mins behind group 4 (2 mins more than the allotted time behind a group). Players in group 5 are notified that they are out of position and are subject to a 1 Stroke Penalty. If Group 5 then reaches the second checkpoint (18th hole) at time 4 hrs 38 mins (3 mins over the Time Allotted) and is still 17 mins behind Group 4 (2 mins more than the allotted time behind a group), then the group is **assessed a 2-Stroke Penalty**. 1 Stroke Penalty for the First 9 holes and 1 Stroke for the Second 9 holes.

Group 5 reaches the first checkpoint (9th hole) at 2 hrs 10 mins (5 mins below the Time Allotted). Players in group 5 are notified that they are in position. If Group 5 then reaches the second checkpoint (18th hole) at time 4 hrs 38 mins (3 mins over the Time Allotted) and is 17 mins behind Group 4 (2 mins more than the allotted time behind a group), then the group is assessed a **1-Stroke Penalty**.